Vr idea

Escape room game

-press button to open door.

First room:

-dark, with flashlight

- Enemy spawn after 1min of not finishing room. Follow and attack player, game over.

-key in drawer. Pickup and find door. Unlock 2nd room.

Second room:

* Find key and code to get through door with keypad.

Things I need:

-Enemy script

~~- Assets of room.~~

- flashlight

- Door manager.

- keypad.